



# Monopoly Rules

1. The Banker will hand out TWO properties to each player. These are free.
2. You need only THREE houses on each lot of a complete color-group before you may build a hotel. Hotel rent remains the same.
3. If you land in JAIL you must exit on your next turn by (1) using a "Get Out of Jail Free" card if you have (or can buy) one; or (2) rolling doubles; or (3) paying \$50. Unlike the standard rules, you may try to roll doubles and, if you don't get them, then pay the \$50 on the same turn.
4. The penalty for landing on "Income Tax" is a flat \$200.
5. END OF THE GAME: The players value their property: (1) cash on hand; (2) lots, utilities and railroads owned, at the price printed on the board; (3) an mortgaged property owned, at half the price printed on the board; (4) houses; (5) hotels, valued at purchase price including the value of the three houses turned in.



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